

# Hamilton Soccer Club

## Referee and Captain Information

### Instructions for Wed night:

- Captains should collect their team sheets from the clubhouse.
- Captains then check off who is present on the night and then hand the team sheets to the referee.
- If there are “Guests” playing for a team, the name of the Guest player must be written on the team sheet.
- Whistles, pens etc. are kept in the plastic box located in clubhouse.
- Referee is to mark off the goal scorers on the sheets.
- At the end of the game, it is the **referee’s duty** to ensure the two team sheets, with the goals scorers and final score, are placed in the clear plastic wallet in the clubhouse. THIS IS IMPORTANT AS THE LEAGUE LADDER BREAKS DOWN IF WE DON’T KNOW THE SCORES!!

### Basic Rules of the Wednesday night soccer games:

- The referee’s job is to make sure the game is played safely and to adjudicate tackles, ball in and out of play etc.
- Players must tackle the ball, not the player. Don’t allow tackles from behind.
- Shin guards must be worn by all players.
- There is no offside rule.
- There are two x 22 minute halves with a minute at half time.
- Please start on time. It is up to the Captains to have their team ready to take the pitch as soon as the previous game finishes.
- If a team has less than 7 players, that team may have a Guest player.
- There should not be the situation where a Guest player is on the pitch and one of the original team is at the side as a substitute!
- Any goal scored by a Guest Player does not count!
- If there are less than four of the original team, the game shall be considered forfeit and the opposition shall be awarded all three points. However, a game can be played if enough “guests” can be found.

### Free Kicks and a few other basic rules

- All players to be 10 metres from the ball at free kicks and start of play.
- All free kicks are Direct (can score from)
- Caution or Send Off at referees discretion
- Penalty kicks – to be taken from edge of the D area. All players must be 10 metres from the ball except keeper.
- Throw Ins – face the pitch, **both feet touching the ground** and behind the line, **use both hands from behind and release the ball over your head.**
- Goal kick taken from any point in front of the goals, inside the D goal area.